Film & TV Production 1 Course Syllabus

Film & TV Production I

Course Information

Course Title: Film & TV Production I
Credit Hours: 1/2 credit per semester

Room Number: P-03

Instructor Information

Instructor: Sean Ahasteen

Email: seana@wrschool.net / mr.graphicarts@wrschool.net

Classroom Phone: 928-729-7032

Office Location: N/A

Office Hours: N/A Learnin

Curriculum,

Assessment

Course Format

The course format for this course is Hybrid online meaning live online classes and online work available. This will be for the first quarter for the year. Information will be given out after that.

& Supportive

Exemplary
Student

Course Description:

Working on projects that will help you master the latest technology available in digital video and film production. From script development to distribution, Teacher will guide you through the whole production lifecycle. Discover what it takes to share your vision with the world.

Instructional Philosophy:

Students will be given challenging real-world projects and assignments typical of the Film & TV Production industry. High quality work is expected and students will be given opportunities to redo work until it meets standards specified during instruction. Classroom activities will include reading, research, projects, and problem solving. Students will often work in teams, but will be expected to complete individual assignments in relation to the team's work. Assessment methods will include written exams, tests, and quizzes; oral and written research reports; reading assignments; and projects.

Course Goals:

- 1. Demonstrate a thorough understanding of the elements of graphic design.
- 2. Read, understand and communicate in the language of graphic design.
- 3. Use technology such as Photoshop, Illustrator, and Internet Explorer.
- 4. Students will learn to demonstrate positive work behavior.
- 5. Students will learn to solve problems using critical thinking.

What you can expect from this course:

You can expect an experience that will uncover talent and skill that you probably never knew you had before. You'll be learning new terms, doing new things, and breaking many assumptions you may have had about yourself. You can expect me to push you. You can expect me to expect much of you. You can expect an experience not unlike the one you'll experience at a job. Sometimes you won't like how your boss goes about doing things. And your boss won't care much about what you think about that. He or she will just expect you to do what he or she asks.

It will not be easy, but I predict you'll probably love it!

Technology Expectations:

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- 1. Students will use the computers/technology as instructed to do so by the teacher.
- 2. Problems with technology are not an acceptable excuse for late submission of student assignments. Students MUST assume that technology will fail at some point. Students cannot and should not assume that everything will go smoothly when it comes to the internet, elearning course management tools, and computers. It is incumbent upon students to PLAN AHEAD and not leave their projects/assignments for the last possible moment
- 3. Students will may sit anywhere in classroom, all computers are network together so all files can be shared. If student is responsible for a broken school device Students will be responsible for replacement cost of the device.
- 4. Students will treat the computers/technology with respect. Do not write or draw on the device for apply any stickers or labels. Handle the device carefully and ensure others do the same.
- 5. No Right to Privacy. The devices are District property; therefore, the District may examine the devices and search their contents at any time for any reason. Neither students nor parents/guardians have any right to privacy of any data saved on the device or in a cloud-based account to which the device connects. Personal devices will be subject to the District Student Technology Agreement policy found in the Student Rights and Responsibility Handbook.

Inappropriate Use of the Internet:

In my class, the web is to be used only as a resource in getting our work done. Gaming, music/video streaming and pornography will be dealt with swiftly. Going to these kinds of sites can and will jeopardize your future use of the computer. These sites or apps include Facebook, Instagram, Twitter, Vine, Snapchat and Photobooth. Violating this rule will affect your class participation grade under AZ Workplace Employability Skills standard 4.E

If I direct you to cease an online activity, you must rise from your seat and calmly walk away from the computer. Any attempt to "hide your tracks" will be treated 100% as if you have broken the rules

Assessments: & Supportive

Projects/Daily Work 75%

Participation 15%

Leadership 10%

Participation Points will not be added to the grade book until quarter and semester grades.

Environment

Grading System:

All work will be graded on a 4-point scale. There are no points or percentages for assignments, but rather grade points from 4.0 - 0.0.

4 - OUTSTANDING

Performance at this level demonstrates an in-depth understanding of content and concepts. These students make connections amongst ideas that go well beyond the obvious, solve challenging problems with efficient and innovative strategies, communicate complex ideas insightfully, effectively and creatively.

3 - PROFICIENT

Students at this level demonstrate strong, solid achievement in grasping content and concepts. They display command of essential concepts, skills, and processes and make important connections between central ideas.

2 - **DEVELOPING**

Performance at this level demonstrates partial command of essential concepts, skills, and processes. With some direction and guidance, the student can obtain a complete command of the desired goals. The communication of what they understand is adequate but sometimes rudimentary or incomplete.

1- UNDER ACHIEVEMENT

Students at this level are failing to apply basic skills and effort to their assignments.

3.7 - 4.0 = A	– 2.3 = C	2
3.5 – 3.7 = A-	Safe, Efficient 1.8 – 2.0 = C-	Exemplary — O
3.3 – 3.5 = B+	School 1.3 – 1.8 = D+	Performance
3.0 – 3.3 = B	1.0 – 1.3 = D	
2.7 – 3. <mark>0</mark> = B-	0 – 0.9 = F Strong	Exemplary
2.3 – 2.7 = C +	Parental & Community	Staff

Relations

Performance

Equivalency Credits: 1.0 Visual & Performing Arts or Occupational Education

Participation Points:

4 points

1. On time to class

- 2. All materials ready for class
- 3. Participate entire class

2 points

- 1. Excused absence with admit
- 2. Tardy to class
- 3. Late Work

0 points

- 1. Unexcused absence
- 2. No materials for class
- 3. Disruptive or off-task behavior

Points will be subtracted for disruptions or off task behavior. It will be assumed that you are having a hard time and you need a reminder to respect the classroom environment. A verbal reminder of the appropriate behavior will be given to you. It will be your signal that you are in charge of your own behavior. If you choose to continue to disrupt the class however, you will be asked to move seats. If you can manage to get back on track, there will be no consequences. Further disruptions to the learning environment may require extra time in practicing appropriate classroom behaviors before or after school.

Supportive Student Performance

Late Work:

Work will NOT be accepted after the published due date if prior arrangements have been made with Mr. Ahasteen. After that time late work will NOT be accepted for credit. If you are sick, check with Mr. Ahasteen

Tardy Policy:

Arriving late to class. Truancy laws apply. Students who are late to class will be rounded up and placed in ISS to retrieve a tardy pass to class. Students who are habitually tardy, i.e., two or more per day, five over a two-week period will be given a referral. There will be no tardy passes coming off lunch; all students are expected to be their class on time. Offending students will be placed in ISS for the duration of the class period.

1st offense: Warning /call or letter home

• 2nd offense: ISS/Call or letter home

• 3'd offense: 3 days ISS/call or letter home

4th offense: 2 days OSS/SAT meeting upon re- entry/contract

• 5th offense: 3 days OSS/review contract upon re-entry

• 6th offense: Referral to hearing authority/recommend long term or expulsion



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Take Home Portion:

Student understanding:

I recognize that I have read Mr. Ahasteen's Film & TV Production 1 Syllabus. I understand it and agree to
its terms and conditions. I recognize that through the syllabus document, we're entering into
an education contract with he as the instructor and me as the student. I have also reviewed
these terms and conditions with my parents and/or legal guardians.
Student Name (printed)
Student Signature / Date
Parental understanding: Efficient Exemplary
I have read and reviewed Mr. Ahasteen's Film & TV Production 1 Syllabus with my teen and feel confident that he/she adequately understands his/her responsibilities in regard to this course. We have
had an opportunity to ask questions regarding his policies and hereby accept the terms of this
syllabus. Safe, Efficient Exemplary
Parent / Guardian Name (printed) Student Student
Parent Signature / Date vironment
Please return to Mr. Ahasteen no later than August 19th, 2022
Parents: If you have any questions, please do give me a call. If you reach me during class
hours, please leave me your phone number and I'll call you back.

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